


**Introduction to Cryptography**  
**(or 2000 years of Crypto in 2 hours)**

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**Agenda**

- **Topic**
  - Introduction
  - Symmetric key cryptography
  - Hash (one-way) functions
  - Public key cryptography
  - Digital signatures
  - Authentication – key establishment
- **Disclaimer**
  - This is a quick summary to provide an introduction to people who have no crypto background. For the real thing attend the Crypto course.

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**Terminology**

- **Cryptography**
  - the science of designing methods “secret writing”.
- **Cryptanalysis**
  - The science of methods for analysing and breaking ciphers.
- **Cryptology = cryptography & cryptanalysis.**
- **Cryptography today**
  - the study of mathematical techniques related to aspects of information security, such as confidentiality, data integrity, entity authentication, and data origin authentication.
- **Why do we need it?**

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**Why do we need cryptography?**

- **Because we want to talk over a channel that only process bits**
- **Do bits have colors?**
  - Alice sends Bob a stream of “green” bits  $b_1 \dots b_n$
  - Charlie sends Bob the same stream of “red” bits.
  - If bits had colors Alice could tell them apart
- **Are bits invisible?**
  - Alice sends Bob a stream of “invisible” bits  $b_1 \dots b_n$
  - Charlie can read the stream  $b_1 \dots b_n$
  - If bits were invisible only Bob could read them

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### Security services

- Data confidentiality: **encryption** hides the content of messages.
- Data integrity: **integrity check functions (hash functions)** detect changes to documents.
- Data origin authentication: **digital signatures and message authentication codes** verify the source and integrity of documents
- More services may mean authentication against a third party vs authentication for yourself only

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### Encryption

- Encryption algorithms (ciphers) protect the confidentiality of data.
  - Some (but not all) encryption algorithms can also be used for integrity checks.
- A plaintext (clear text)  $x$  is converted into a ciphertext  $eK(x)$  under the control of a key  $K$ .
- Decryption with an appropriate key  $K'$  computes the plaintext from the ciphertext  $dK'(eK(x))=x$
- Properties
  - If you don't know  $K'$  the message should look random.
  - Relation between  $K$  and  $K'$  determines type of crypto

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### Symmetric key encryption

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### Symmetric Key Cryptography

- Properties
  - Symmetric ciphers (secret key cryptography): same key used for encryption & decryption.
  - Encryption protects documents on the way from A to B.
  - A and B have to share a key and keep their keys secret.
  - A procedure is required for A and B to obtain their shared key.
  - For  $n$  parties to communicate directly, about  $n^2$  keys are needed.
- Example
  - SWIFT (the network used for international bank transfers) use symmetric keys to encrypt data in transit
  - Long ago people with a suitcase full of key material (a tape) had to physically bring the key material across the world.

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**Block ciphers & stream ciphers**

- **Block ciphers: encrypt sequences of “long” data blocks without changing the key.**
  - Security relies on design of encryption function.
  - Typical block length: 64 bits, 128 bits.
- **Stream ciphers: encrypt sequences of “short” data blocks under a changing key stream.**
  - Security relies on design of key stream generator.
  - Encryption can be quite simple, e.g. XOR.
  - Typical block length: 1 bit, 1 byte, 8-bit word
- **Typical usage**
  - Stream cipher → streaming data (eg phone conversation)
  - Block cipher → data at rest (eg image)

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**One time pad**

- **Very simple algorithm**
  - Given a streaming sequence of N message bits  $p_i$
  - Take a sequence of N truly random bits  $k_i$
  - To encrypt →  $c_i = k_i \text{ xor } m_i$
  - Decrypt →  $m_i = m_i \text{ xor } k_1$
- **Properties**
  - **Perfect confidentiality in information theoretic sense**
    - BUT only if you use the key only ONCE
  - **Zero integrity protection**
    - (so good only if integrity protected otherwise)
  - **Hugely expensive: truly random sequence are difficult to generate**

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**Sorry man, I have a 1GB file...**

- **If your file is large and your block ciphers only do 128B how do you do encrypt the whole?**
  - “chain” the result of the first encryption to encrypt the data of the second and so on
  - Basically generalize the idea of the one-time pad
- **Key-only chaining (stream ciphers style)**
  - $K_{i+1} = \text{enc}(K, K_i)$
- **Text and Key chaining (many variants)**
  - $C_{i+1} = P_{i+1} \text{ xor } \text{enc}(K, C_i)$
- **Advantage:**
  - if touch a bit decryption fails → can spot manipulation
- **Disadvantage:**
  - if you touch a bit decryption fails → can't recover the plaintext


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**Block Ciphers**

- **Algorithms: AES (Rijndael), DES, 3DES, ...**
- **Typical block sizes: 64, 128, 256 bits.**
- **No provable security.**
- **Algorithms designed to resist known attacks: e.g. differential & linear cryptanalysis.**
- **Recommended key length: 80-90 bits.**
- **DES: 56-bit keys vulnerable to brute-force key search.**


| Key Size (bits)             | Number of Alternative Keys     | Time Required at 1 Decryption/μs                                  | Time Required at 10 <sup>6</sup> Decryptions/μs |
|-----------------------------|--------------------------------|---|---|
| 32                          | $2^{32} = 4.3 \times 10^9$     | $2^{31} \mu\text{s} = 35.8 \text{ minutes}$                       | 2.15 milliseconds                               |
| 56                          | $2^{56} = 7.2 \times 10^{16}$  | $2^{55} \mu\text{s} = 1142 \text{ years}$                         | 10.01 hours                                     |
| 128                         | $2^{128} = 3.4 \times 10^{38}$ | $2^{127} \mu\text{s} = 5.4 \times 10^{24} \text{ years}$          | $5.4 \times 10^{18} \text{ years}$              |
| 168                         | $2^{168} = 3.7 \times 10^{50}$ | $2^{167} \mu\text{s} = 5.9 \times 10^{36} \text{ years}$          | $5.9 \times 10^{30} \text{ years}$              |
| 26 characters (permutation) | $26! = 4 \times 10^{26}$       | $2 \times 10^{26} \mu\text{s} = 6.4 \times 10^{12} \text{ years}$ | $6.4 \times 10^6 \text{ years}$                 |

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**Cryptographic hash functions** 


- Cryptographic hash functions are used for integrity checks.
- Apply a hash function  $h$  to a document  $x$  and store the result  $h(x)$  in a secure place.
- The result  $h(x)$  is called “hash value”, “message digest”, or “checksum”.
- Changes to  $x$  detected by re-computing the hash of  $x$  and comparing the result with the stored value.

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**Security properties** 


- Ease of computation: it is easy to compute  $h(x)$ .
- Compression: the hash function maps inputs of arbitrary length to fixed length results.
- Pre-image resistance (one-way): given  $y$ , it is computationally infeasible to find  $x$  so that  $h(x)=y$ .
- More properties
  - weak collision resistance
    - computationally infeasible given  $x$  to find  $y \neq x$  such that  $H(y) = H(x)$
  - strong collision resistance
    - computationally infeasible to find any pair  $(x, y)$  such that  $H(x) = H(y)$
- Many hash functions: SHA, RIPEMD-160, MD5 (dubious)
- As of now no proof that they always work
  - Actually their existence is at the core of P vs NP question

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**Message authentication codes** 

- Hash functions do not need keys.
- For integrity checks, hash values have to be protected: keys for cryptographic protection.
- Message authentication code (MAC): keyed hash function for data origin authentication.
- HMAC construction: take a hash function  $h$ , for a key  $k$  and a document  $x$ , compute  $HMAC(x) = h(k || p_1 || h(k || p_2 || x))$   
 $(p_1, p_2$  are padding fields,  $||$  is concatenation)

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**Back to square one?** 

- Symmetric key encryption:
  - sender and receiver have to share a key.
- Keyed Hash:
  - sender and receiver have to share a key
- To send a secret message from  $A$  to  $B$ , or to verify the integrity of a message from  $A$  to  $B$  we have to get a secret key to  $A$  and  $B$  first.
  - To solve the problem of sending secret messages, we have to solve the problem of sending secret keys.
- Are we moving in circles?

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### Public key encryption

- Proposed in the open literature by Diffie & Hellman in 1976.
  - Arguably invented by British Secret Service some year earlier
- Each party has a public encryption key and a private decryption key.
- Computing the private key from the public key should be computationally infeasible.
- The public key need not be kept secret but it is not necessarily known to everyone.
- There exist applications where access to public keys is restricted.

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### Encryption with public keys

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### Basic idea

|  |  |
|--|--|
| <p><b>Protocol for A</b></p> <ul style="list-style-type: none"> <li>A and B share off line                     <ul style="list-style-type: none"> <li>common parameters Pab</li> </ul> </li> <li>A computes                     <ul style="list-style-type: none"> <li>random number Xa</li> </ul> </li> <li>A sends                     <ul style="list-style-type: none"> <li>1-way-A(Pab,Xa)</li> </ul> </li> <li>A computes                     <ul style="list-style-type: none"> <li>Combine-A(1-way-B(Pab,Xb),Xa)</li> </ul> </li> <li>If the math commutes A and B share a secret</li> </ul> | <p><b>Protocol for B</b></p> <ul style="list-style-type: none"> <li>A and B share off line                     <ul style="list-style-type: none"> <li>common parameters Pab</li> </ul> </li> <li>B computes                     <ul style="list-style-type: none"> <li>random number Xb</li> </ul> </li> <li>B sends                     <ul style="list-style-type: none"> <li>1-way-B(Pab,Xb)</li> </ul> </li> <li>B computes                     <ul style="list-style-type: none"> <li>Combine-B(1-way-A(Pab,Xa),Xb)</li> </ul> </li> <li>If the math commutes A and B share a secret</li> </ul> |
|--|--|


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### Diffie Hellman

- Based on the discrete log problem
- Given
  - p is prime number
  - g is a primitive root of p (generator)
    - powers of g generate all integers from 1 to p-1
  - b any integer < p
- Compute discrete logarithm a
  - $b = g^a \text{ mod } p$  for some a.  $0 \leq a \leq p-1$
- Computationally untractable (as of now)
- However something commutes
  - $(g^a)^b = (g^b)^a$

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### Diffie-Hellman Example



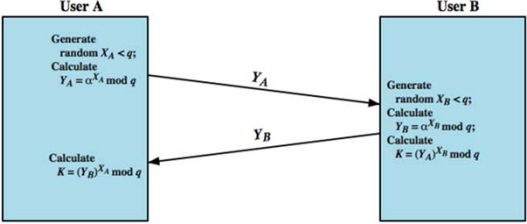
- **Have**
  - prime number  $q = 353$
  - primitive root  $g = 3$
- **A and B each compute their private secrete ( $X_a, X_b$ ) and public keys ( $Y_a, Y_b$ )**
  - A computes  $Y_a = 3^{97} \bmod 353 = 397 \bmod 353 = 40$
  - B computes  $Y_b = 3^{233} \bmod 353 = 3233 \bmod 353 = 248$
- **then exchange ( $Y_a, Y_b$ ) and compute shared secret**
  - for A:  $K = (Y_b)^{X_a} \bmod 353 = 248^{97} \bmod 353 = 160$
  - for B:  $K = (Y_a)^{X_b} \bmod 353 = 40^{233} \bmod 353 = 160$
  - Math (modulo p):  $(Y_b)^{X_a} = (g^{X_b})^{X_a} = g^{X_b \cdot X_a} = (g^{X_a})^{X_b} = (Y_a)^{X_b}$
- **attacker must**
  - Solve  $3^x \bmod 353 = 40$  to find Y which is hard
  - desired answer is 97, then compute key as B does

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### Key Exchange Protocols




- **Picture from Stalling's Book:**



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### Some complications...



- **What if messages can be changed in transit?**
- **How do you beat a Chess Master?**
  - Have another chess master playing against him
- **DH can be attacked because it only guarantee confidentiality but not integrity**
- **Attack**
  - A send  $Y_A$  to B and C intercepts it
  - C sends  $Y_C$  to B claiming to be A
  - B sends  $Y_B$  to A and C intercepts it
  - C sends  $Y_C$  to B claiming to be B
  - What has A? What has B? What has C?

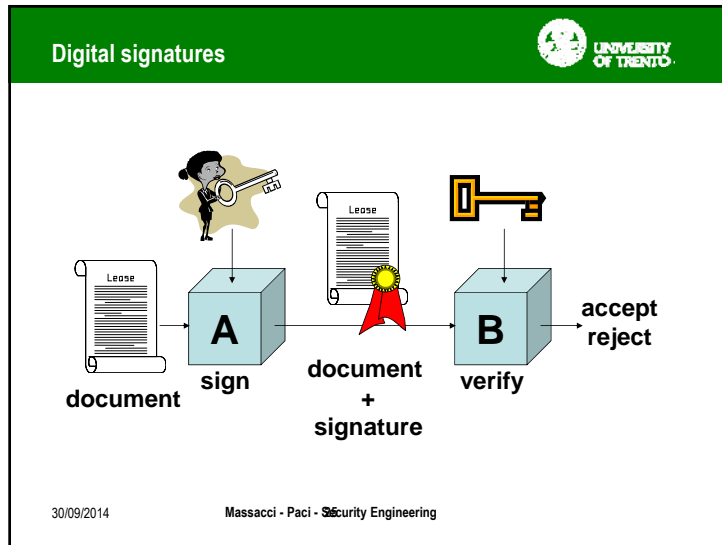
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### Digital signature mechanisms



- **Used for non-repudiation, origin authentication and data integrity services.**
- **Used in some authentication exchange mechanisms.**
- **Digital signature mechanisms have three components:**
  - key generation
  - signing procedure (private)
  - verification procedure (public)

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- ### Digital Signatures
- $A$  has a public verification key and a **private signature key**( $\rightarrow$  public key cryptography).
  - $A$  uses her private key to compute her signature on document  $m$ .
  - $B$  uses a public verification key to check the signature on a document  $m$  he receives.
  - At this technical level, digital signatures are a cryptographic mechanism for associating documents with verification keys.
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- ### Digital Signatures continued
- To get an authentication service that links a document to  $A$ 's name (identity) and not just a verification key, we require a procedure for  $B$  to get an authentic copy of  $A$ 's public key.
  - Only then do we have a service that proves the authenticity of documents 'signed by  $A$ '.
  - Yet even such a service does not provide **non-repudiation** at the level of persons.
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- ### Electronic signatures
- Digital signatures: mathematical evidence linking a document to a public key.
  - **Electronic signatures**: a security service for associating documents with legal persons.
  - The link between a public key and a person has to be established by procedural means.
  - This link can be recorded in a certificate.
  - **Certificates are not necessary** for verifying digital signatures, verification keys are.
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Certificates 


- **How do you get a verification key?**
  - Public key cryptosystems often assume there is a public directory of user names and keys.
  - But a “Global PK directory” does not exist
- Kohnfelder [1978]: implement the directory as a set of digitally signed data records containing a name and a public key; he coined the term certificate for these records.
- Today: a certificate is a signed document binding a subject to other information; subjects can be people, keys, names, ...

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Certification Authorities 

- Certificates are signed by an Issuer.
- Certification Authority (CA) is just another name for Issuer.
- Sometimes CA is used more narrowly for organizations issuing ID certificates [PKIX].
- The application determines the technical and procedural ‘trust’ requirements a CA has to meet.
- Sometimes Trusted Third Party (TTP) is used as a synonym for CA.

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Public Key Infrastructures 

- The protocols, services and standards that facilitate the use of public-key cryptography by allowing the secure distribution of public keys between communicating parties.
- PKI standards: X.509 [ISO/IEC 9594-8], PKIX [RFC 2459], PKCS.
- X.509 certificates were intended to bind public keys [originally passwords] to X.500 path names (Distinguished Names) who has permission to modify X.500 directory nodes.

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X.509 certificates 

- User certificate (public key certificate, certificate): the public key of a user, together with some information, rendered unforgeable by encipherment with the secret key of the certification authority which issued it.
- Attribute certificate: a set of attributes of a user together with some other information, digitally signed under the private key of the CA.
- Certification authority: an authority *trusted* by one or more users to create and assign certificates.

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**X.509v3 certificate format**



version (v3)  
serial number  
signature algorithm id  
issuer name  
validity period  
subject name  
subject public key info  
issuer unique identifier  
subject unique identifier  
extensions

Extensions: added to increase flexibility.


Critical extensions: if a critical extension cannot be processed, the certificate must be rejected.

Critical extensions are also used to standardize policy.

extensionID  
critical: YES/NO  
extensionValue

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**Revocation**



- **Certificates may have to be revoked**
  - if a corresponding private key is compromised.
  - if a fact the certificate vouches for no longer is valid.
- **Certification Revocation Lists (CRLs):**
  - Distributed in regular intervals or on demand.
  - Make sense if on-line checks are not possible or too expensive.
- **When on-line checks are feasible, certificate status can be queried on-line:**
  - Online Certificate Status Protocol – OCSP.
  - Positive lists in the German signature infrastructure.

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**Question....**



- **In order to verify a certificate you need a verification key.**
  - If you get a verification key from a certificate, how do you get a certificate?
- **Ask a certificate server to send you a signed certificate**
  - How do you get the verification key to check the key that signed the certificate?
- **Ask a certificate server to send you a signed certificate certifying the certificate server...**
  - Spot a certain loop here?
- **Need a root of trust**
  - How many people trust


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**How to bootstrap trust?**




- **Do you trust...**
  - TÜRKTRUST Bilgi İletişim ve Bilişim Güvenliği Hizmetleri A.Ş.
  - A-Trust Ges. f. Sicherheitssysteme im elektr. Datenverkehr GmbH
  - Go Daddy Root Certificate Authority - G2
  - CA 沃通根证书
  - XRamp Security Services Inc
- **How many of you actually trusted in the last month...**
  - GeoTrust Universal CA

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Oh man but I have still my 1GB... 


- How do you sign a 1GB file?
- The mathematician's correct answer
  - I just use elliptic curve over a field of "1GB" instead of 512Bits
  - You'll die before the algorithm calculates that
- The computer scientist's hack
  - Let m be very large
  - Compute hash(m) – now this is small
  - Compute sign(privK,hash(m))
  - If hash is broken → digital signature down the pipe

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Sorry man, I also need encrypting my 1GB 


- How do you encrypt a 1GB file?
- The dumb CS hack
  - Let m be very large
  - Compute hash(m) – now this is small
  - Compute enc(privK,hash(m))
- The smart CS's hack
  - Let m be very large
  - Generate a random symmetric key sessionK
  - Compute enc(sessionK,m), enc(pubK,sessionK)
  - Send both
  - If symmetric encryption broken → security broken

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Key exchange and distribution 

- Crypto transforms (communications) security problems into key management problems.
- To use encryption, digital signatures, or MACs, the parties involved have to hold the "right" cryptographic keys.
- With public key algorithms, parties need authentic public keys.
- With symmetric key algorithms, parties need shared secret keys.

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Key usage 

- It is good cryptographic practice to restrict the use of keys to a specific purpose.
- In key management, we may use key encrypting keys and data encrypting keys.
- Examples for key usages:
 

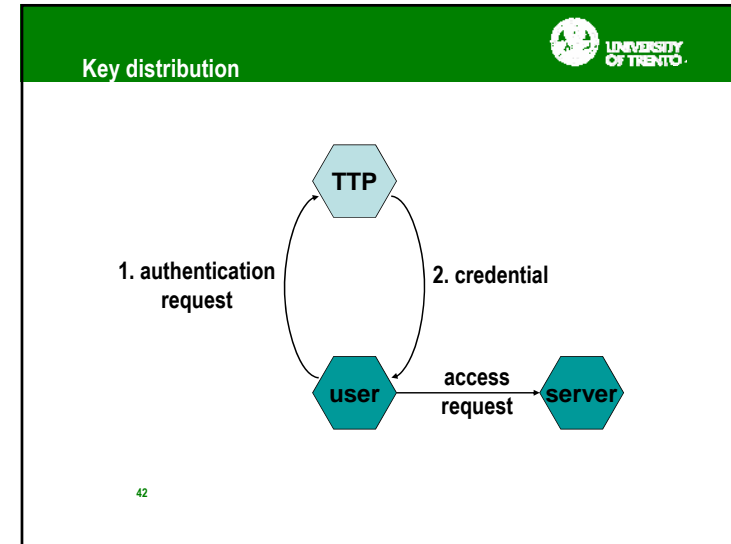
|            |                     |
|------------|---------------------|
| Encryption | Decryption          |
| Signature  | Non-repudiation     |
| Master key | Transaction key ... |
- With RSA, don't use a single key pair both for encryption and for digital signatures.

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### Key establishment & TTPs

- In a protocol like TLS where key authentication is based on digital signatures, we may need a Trusted Third Party (TTP) to vouch for the authenticity of verification keys.
- In a protocol where authentication is based on symmetric cryptographic algorithms, a TTP may serve as a key distribution centre (KDC) supplying parties with session keys.

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### Key distribution

- Advantage: scalability – a single authentication server can support many servers and users.
- The credential tells the server that the user has been authenticated.
- The credential could contain a session key to be shared between user and server so that the server can authenticate further requests.
- The TTP would also serve as Key Distribution Centre (KDC).


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### Kerberos

- Kerberos was developed at MIT for user authentication in a distributed system.
- The parties involved are client  $A$ , server  $B$ , and Kerberos authentication server (KAS)  $S$ .
- Based on the Needham-Schroeder key establishment (“authentication”) protocol: the server provides  $A$  and  $B$  with a session key.
- Uses a symmetric encryption algorithm.
- More of this in the network security lectures

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**Cryptographic keys**



- Most cryptographic algorithms take a key as one of their inputs.
- Kerckhoffs' principle: Do not rely on the secrecy of cryptographic algorithms; only the keys have to be kept secret.
- State of the art: Standardized algorithms that have been examined quite intensively and are often the strongest part in a security architecture.
- Good key management practices are required to reap the benefits of strong cryptography.

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**Key management questions**



- Where are keys generated?
- How are keys generated?
- Where are keys stored?
- How do they get there?
- Where are the keys actually used?
- How are keys revoked and replaced?

- When keys are stored on a computer, cryptography relies on strong computer security.
- If the keys are computer generated (and not truly random numbers) cryptography rely on strong random number generators


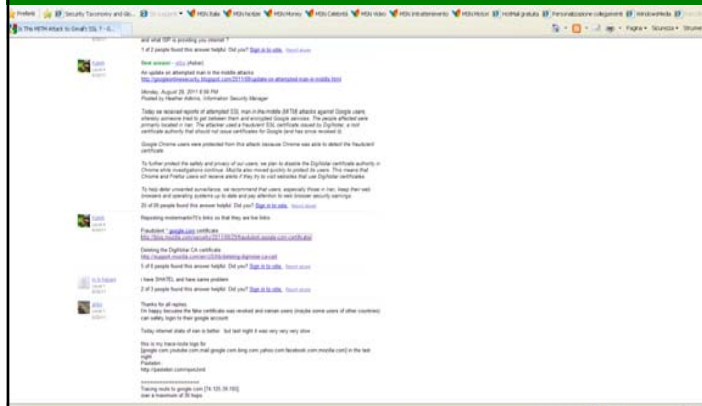
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**The DigiNotar CA Break**





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**The DigiNotar CA Break**

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Resources 

- Chapters 2,19, 20 and 21. Stallings & Brown. Computer Security Principles and Practice.
- Chapter 14,15. Dieter Gollmann. Computer Security
- Alfred Menezes, Paul van Oorschot, Scott Vanstone: Handbook of Applied Cryptography  
<http://www.cacr.math.uwaterloo.ca/hac/>
- Bruce Schneier: Applied Cryptography

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