

Mobile Biometrics: Towards A Comprehensive Evaluation Methodology

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- ▶ **Motivation**
- ▶ **Problem statement**
- ▶ **Guidelines/Recommendations**
- ▶ **Conclusion**

New Generation Devices



¹ <https://www.ofcom.org.uk/about-ofcom/latest/media/media-releases/2015/cmr-uk-2015>

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- ▶ **Computer usage falls as 20% of millennials go mobile-only²**

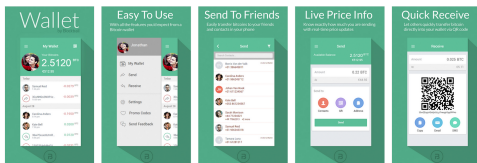
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New generation devices: personal, connected and powerful!

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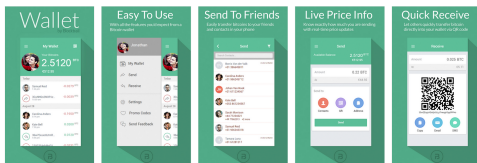
- Taking pictures & making movies and sharing with others
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- ▶ They continuously track the user location and have full control over user's emails
- ▶ **All of these apps generate and store very personal user information which needs to be protected**

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- ▶ Authentication is required for
 - ▶ **Long, short & frequent sessions**
 - ▶ **Repeatable (as and when required)**
 - ▶ **Risk-based and adaptive**
 - ▶ **Continuous**

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- ▶ Evaluation is mainly based on security (under zero-effort) not on the other operational issues, i.e., usability, robustness against attacks, and computational overhead.
- ▶ **We present a set of guidelines for designing, implementation, and evaluating newer user authentication methods for a positive impact on future technological developments.**

Guidelines!

Data Collection Protocol

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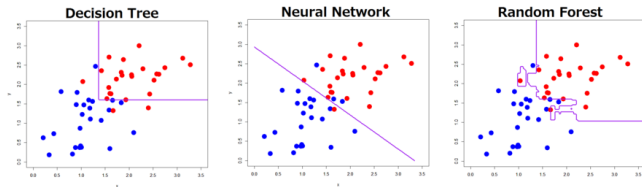
Data Collection Protocol

- ▶ **Higher number of users** (preferably from diverse background) and **samples** are always better.
- ▶ Data should be collected **anonymously** or their data **privacy** should be ensured.
- ▶ **We recommend to collect data in a natural way, i.e., data should be collected in multiple sessions so that the participant should not be able to memorize the behavior.**



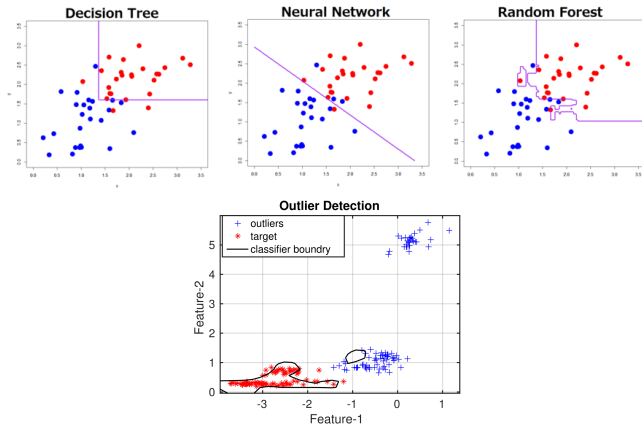
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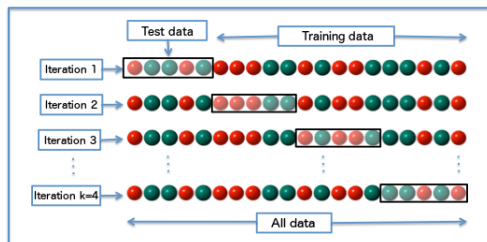


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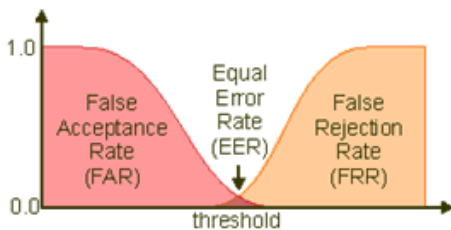


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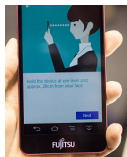
- ▶ New mechanisms are normally evaluated in terms of False Reject Rate (FRR), False Acceptance Rate (FAR), Equal Error Rate (EER).
- ▶ **Failure to Acquire Rate (FTAR)**
- ▶ **Failure to Enroll Rate (FTER)**



1. Sample Acquisition Time

- ▶ Biometric researchers should minimize the required sample acquisition time in order to **increase the acceptability** of their proposed scheme.

Figure: Time Consuming (15-20s)³



Usability Study

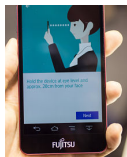
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2. Classifier's Training/Testing Times

- ▶ **Larger testing time could end up in annoying the user and won't get the wide user acceptability.**

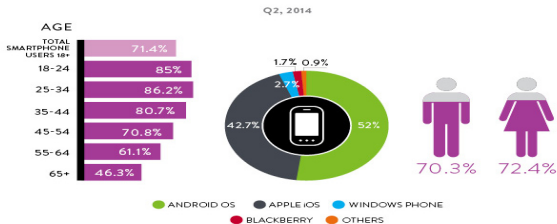
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1. Applicability to all users of all age-groups

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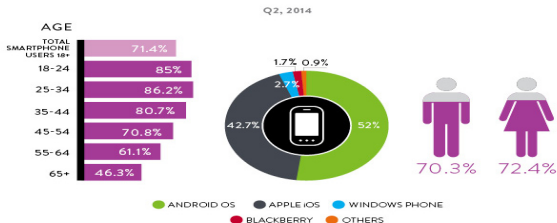
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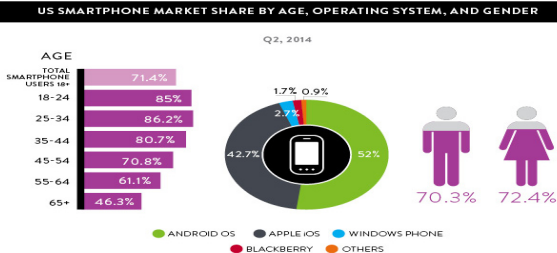
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2. Applicability in different situations
 - ▶ The newly proposed authentication scheme needs to be evaluated in **multiple common activities** in order to obtain a clear picture of their final accuracy.



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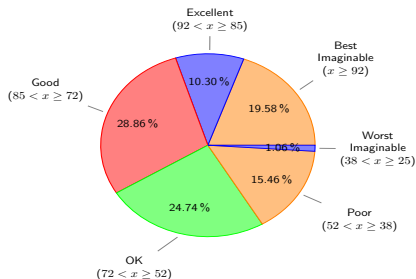
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2. Software Usability Scale (SUS)

- ▶ **Research proposing new mobile biometric should also include initial usability evaluation** to get an impression of user acceptability of their scheme.



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3. **Some Bench-Mark Applications**

- ▶ **AnTuTu**
- ▶ **GreekBench**
- ▶ **Quadrant Standard**

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3. Engineered Attacks

- ▶ **We admit that executing this type of attack is a bit time taking, cumbersome, and tricky, but the claims regarding the robustness of their proposed schemes should only be made after such evaluation.**

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▶ Objective

- ▶ **In order to maximize the **impact and usability** of the proposed schemes, it becomes extremely important to **design, develop and evaluate**, comprehensively, the upcoming schemes diverse criterion.**

Thank You!