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Load-Time Security Certification for Real Smart-Cards

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This talk



- How to design lightweight yet flexible and effective access control framework in a very restricted environment (Java Card)
- How to integrate the framework on a real card
- Bonus: demo of the prototype



Agenda



- **Motivations and the Security-by-Contract idea**
- **The Java Card Background**
- **Contracts**
- **A (thin) hint of theory**
- **A (larger) taster of engineering**
- **Demo**
- **Conclusions**



Agenda



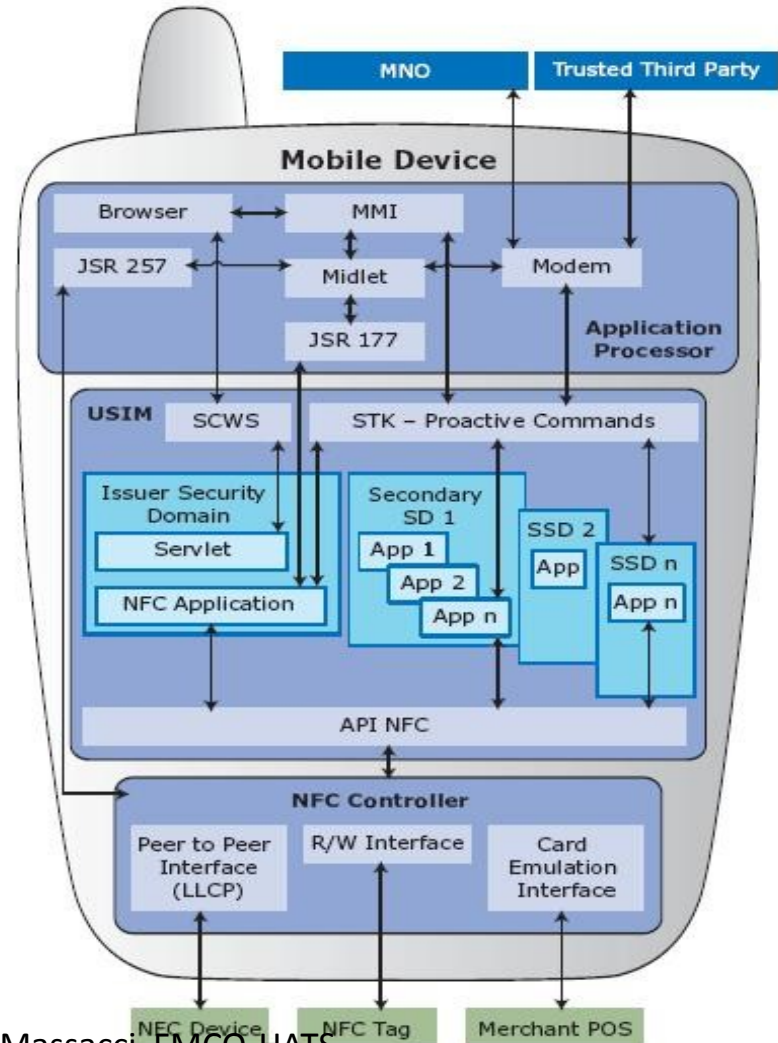
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Mobile payments



- **NFC** technology as enabler
- **Secure element** for storing secrets



Pros of each secure element technology



- **Cheaper**

**Dedicated
chip/phone
memory**

- **SIM card is already managed by the telco**
- **Standardized development and deployment**
- **It is there in ALL smartphones**

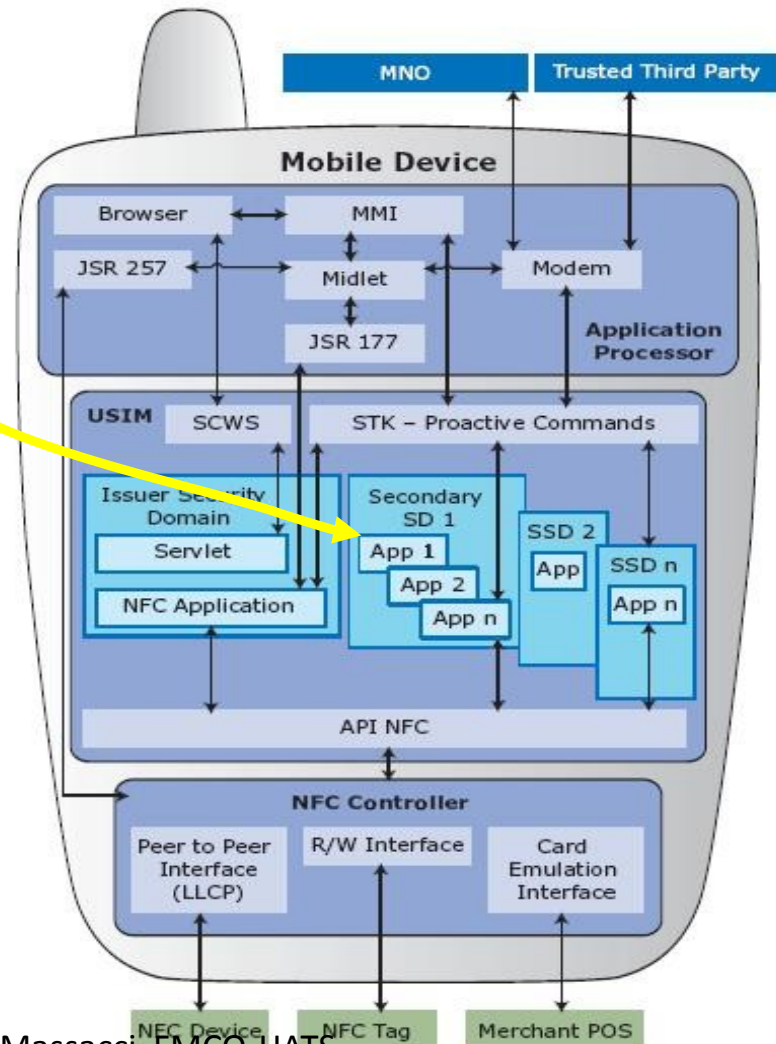
SIM card



SIM as secure element



- Not only credentials/PINs. These are apps!
 - and some of them may even interact
 - this is Java
- New apps may be added/old ones removed over time
- **Sensitive apps require strict control (on the secure element) over who talks to whom**



Design goals



- **We need an on-card system that:**
 - Allows to add or remove applets
 - Enables applets to declaratively control access to their shared resources (**services**)
 - The access control policy can mention arbitrary applet identifiers (AIDs)
 - The applet bytecode is validated by the card itself to respect the policies of other applets on card



Design constraints



- **No modifications to the standard loading protocol, run-time environment or the virtual machine**
 - Too expensive
- **Most part of the trusted computing base is in ROM**
 - Cannot be modified after the card is in the field
- **Applet providers can set up their policies independently**
 - Telco does not want to be bothered



It was not achieved before



Existing solutions for Java Card:

- Can verify full information flow, but for predefined set of applets and off-card
- Can verify transitive control flow on card, but only for predefined and limited set of domains (applet owners)
- [Java Card protection] The policies are embedded into the applet code.

The threat model



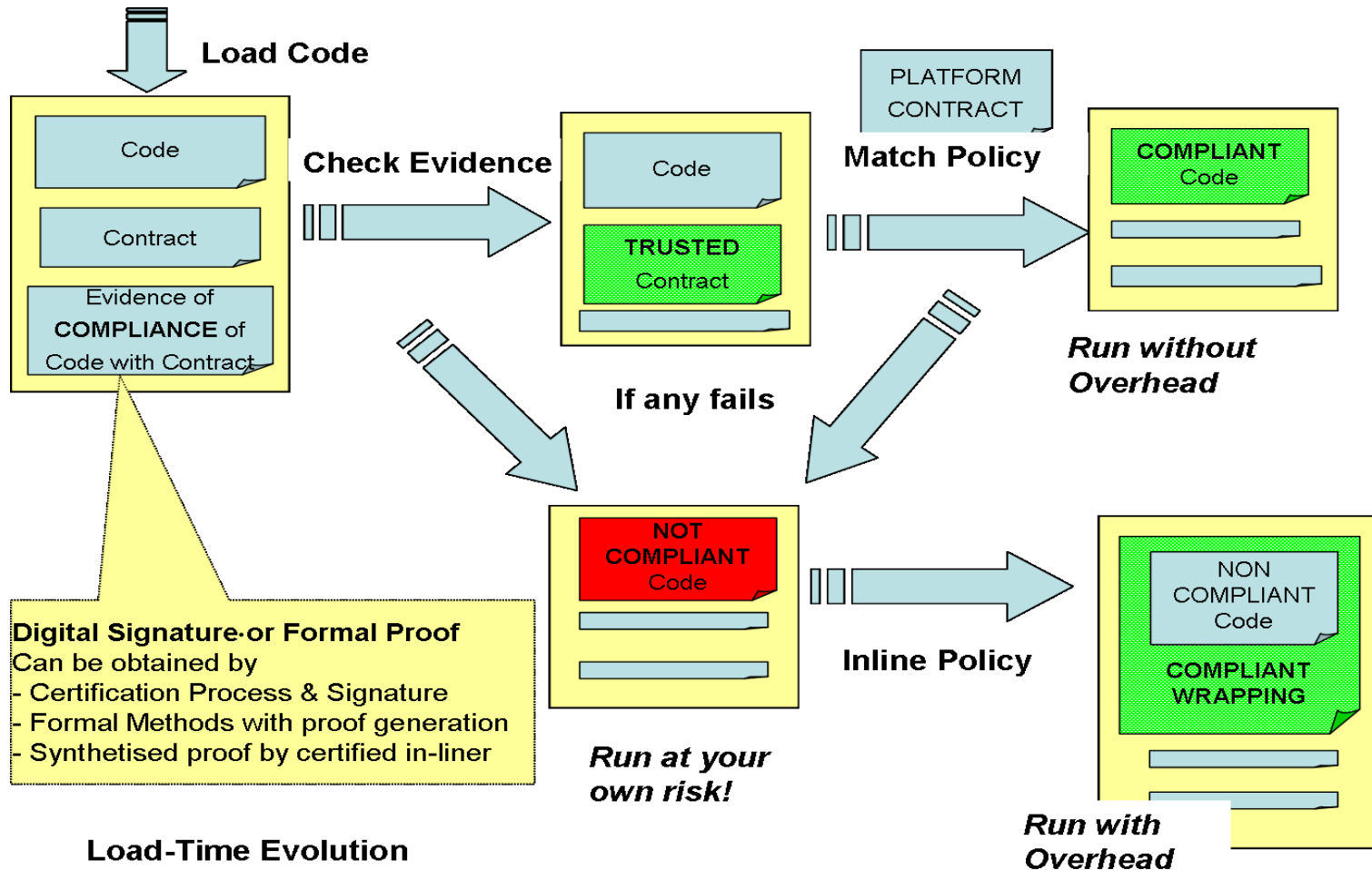
- We assume an attacker that can:
 - Load or remove her applets on the card
 - Update access control policy of her own applets
- The attacker cannot:
 - Force loading or removal of someone else's applets or change their policies
 - Spoof someone else's applets pretending to be their legitimate owner
- **The attacker's goal**
 - **Enable her applets to access illegally sensitive services of other applets**

The Security-by-Contract idea

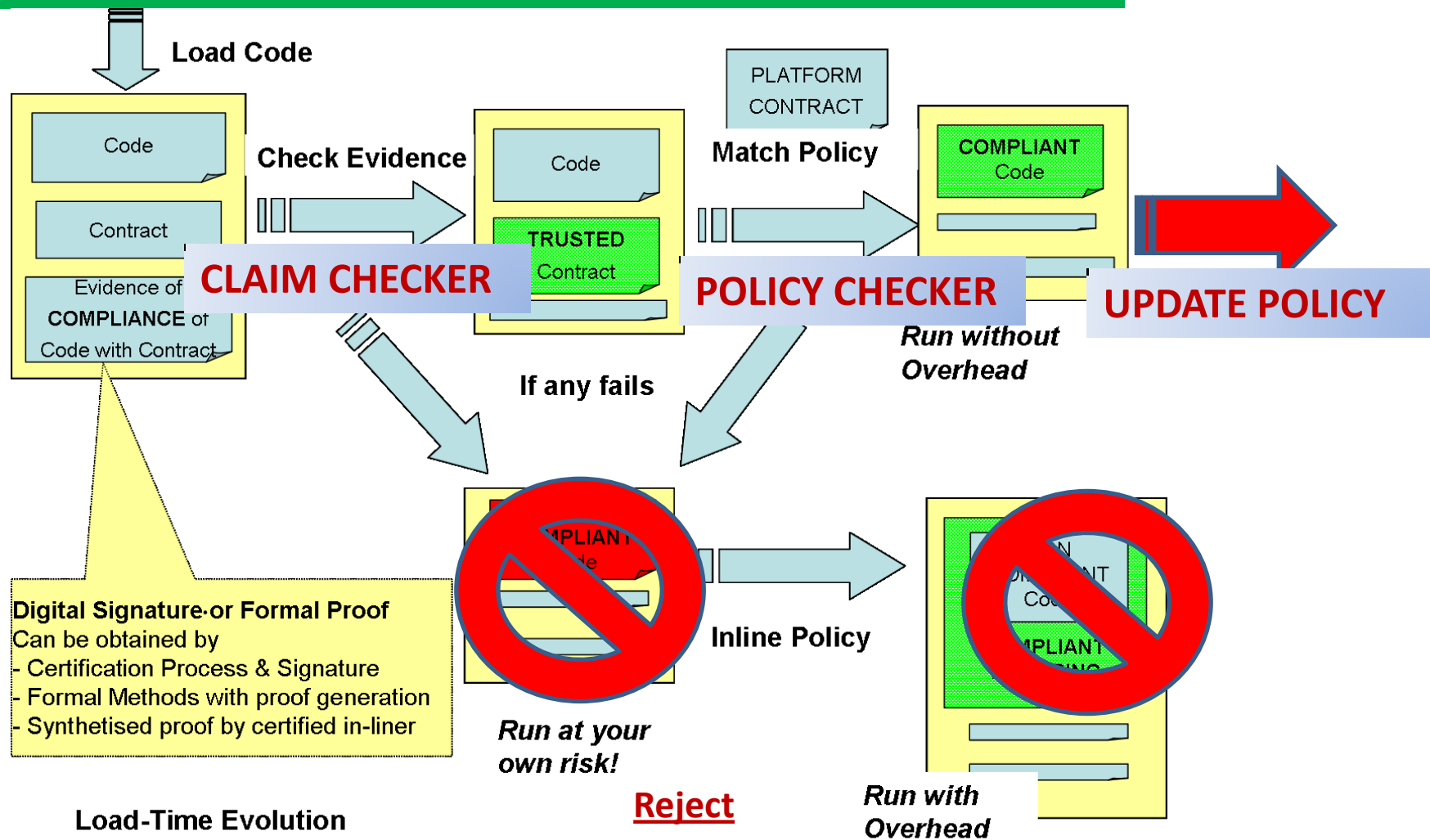


- **SxC** – particular instance of **Load Time Verification**
 - Derived from Proof carrying code and Model carrying code ideas
- **Well-tested for mobile platforms**
 - Java & .NET implementation (2008)
 - Android (Manifest) implementation (Enck et al, 2010)
- **But a smartphone isn't a card...**

SxC workflow on mobile



SxC workflow on smart cards

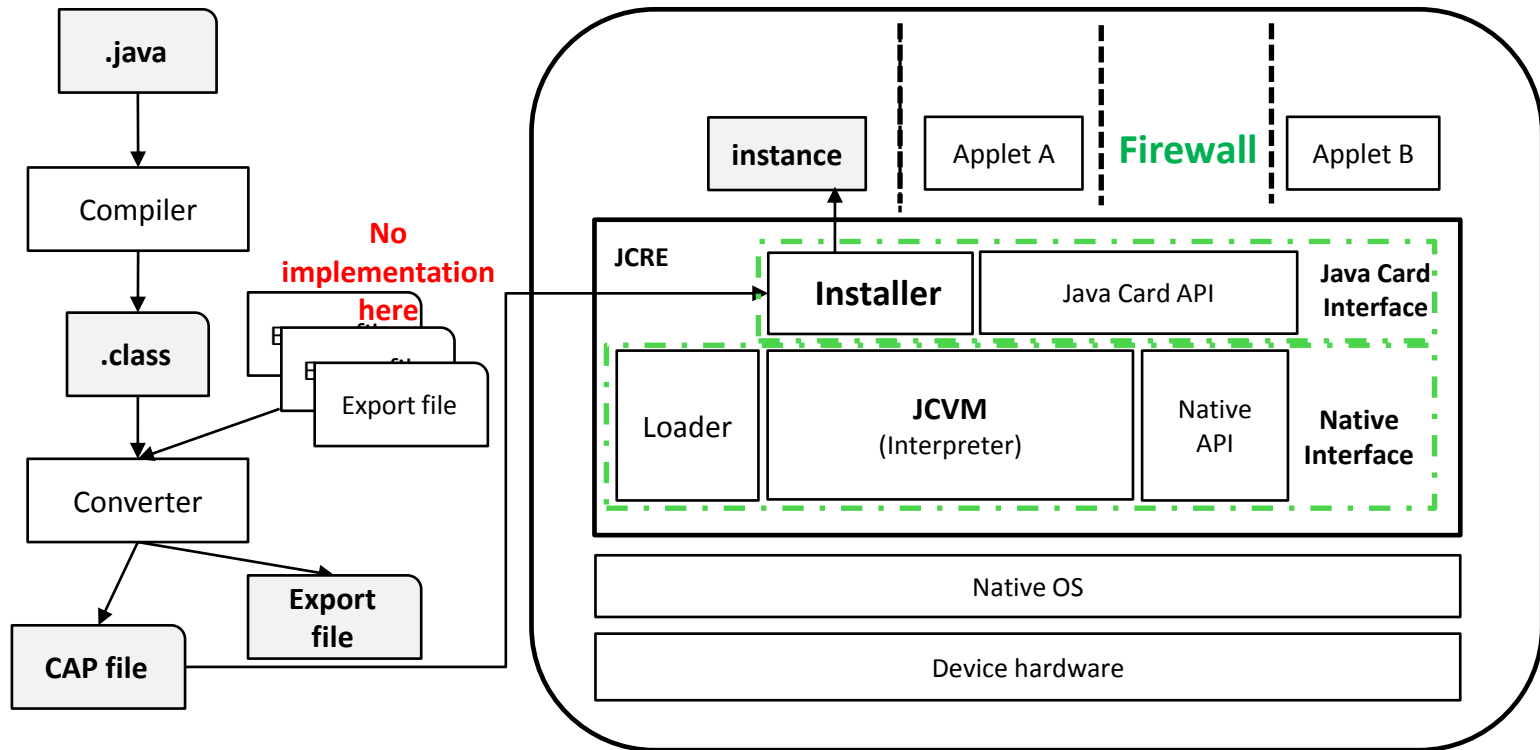


Agenda



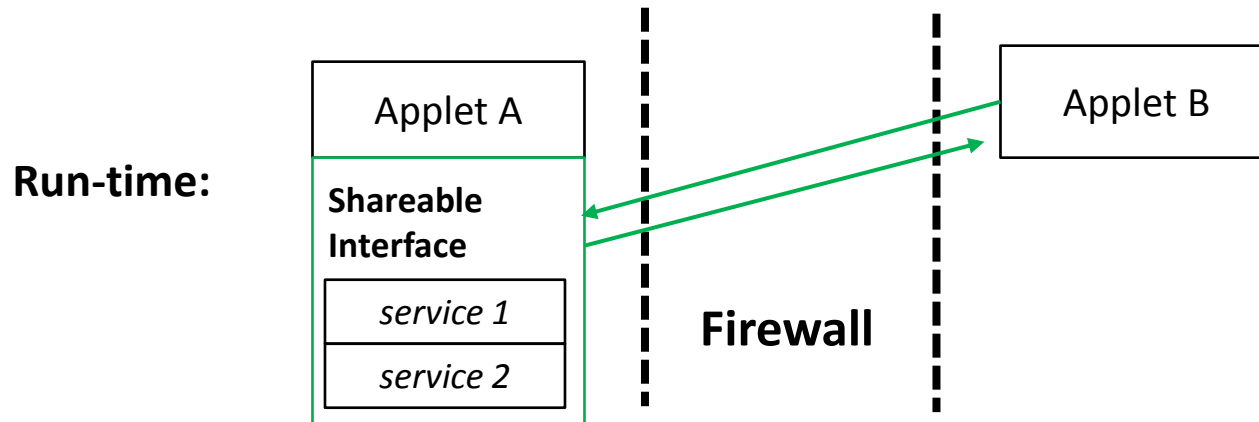
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The Java Card platform



Optimized bytecode format

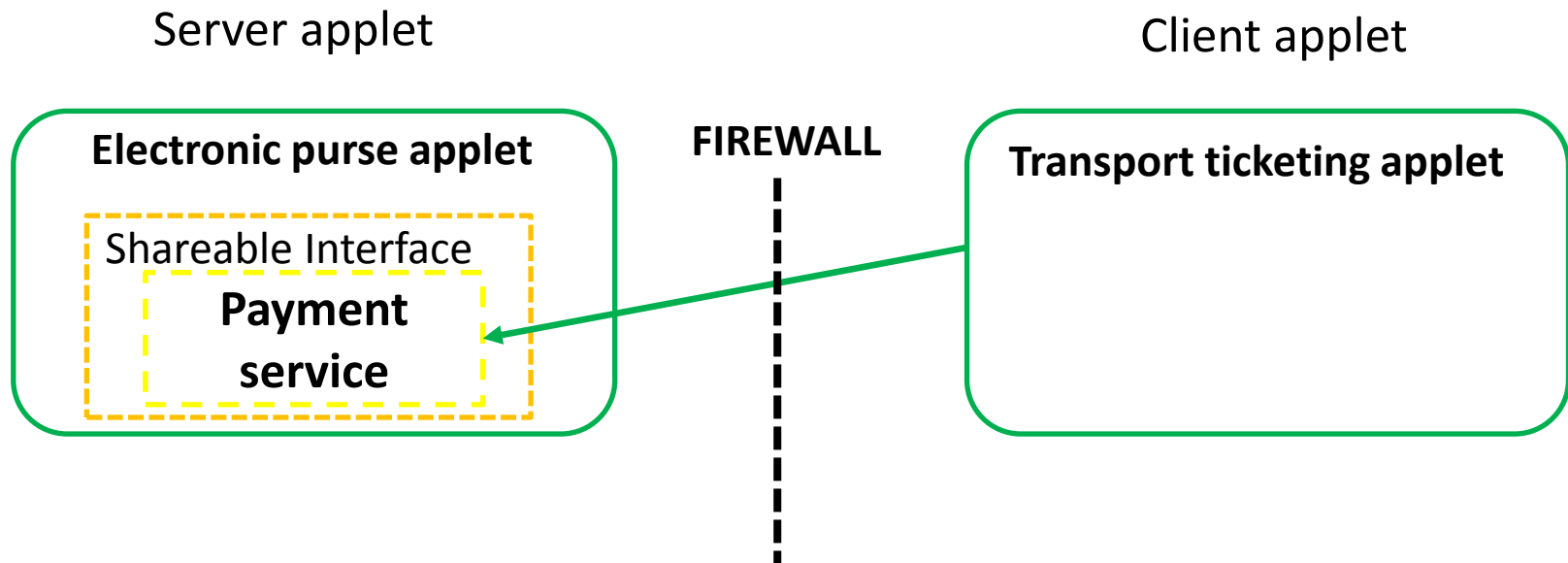
How does JC really work?



Access control is embedded into functional code

- Technical Consequence 1 → If A checks who calls it, the access control policy cannot be updated unless the code is updated
 - sometimes code updates are not even possible
- Technical Consequence 2 → If A does not check, then everybody can use it

Example



ePurse applet: the ACL in the code



```
01 byte ClientsNumber = 1;
02 byte [] TransportAIDset =
  {0x01,0x02,0x03,0x04,0x05,0x0C,0x0A};
03 final AID TransportAID = JCSysystem.lookupAID
  (TransportAIDset, (short)0, (byte)TransportAIDset.length);
04
05 //the access control list
06 AID [] clientAIDs = {TransportAID};
07 //ACL check implementation
08 public short authorizedClient(AID clientAID) {
09     for (short i=0; i<ClientsNumber; i++)
10         if (clientAIDs[i].equals(clientAID))
11             return i; //clientAIDs is in the ACL
12     return -1;
13 }
```

ACL checks

ePurse applet: Shareable interface



```
14 //SI definition
15 public interface PaymentInterface extends Shareable {
16     //definition of the payment service
17     byte payment(short account_number); ← service
18 }
19 public class PaymentClass implements PaymentInterface {
20     byte payment_code = 0x08;
21     public byte payment(short account_number){
22         //implementation of the service
23         AID clientAID = JCSystem.getPreviousContextAID();
24         if (authorizedClient(clientAID) == -1) //ACL check
25             return (byte) 0x00; //no service is provisioned
26         else return payment_code; //provision of the service
27     }
28 }
29 public PaymentClass PaymentObject;
```

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Contract I



- Applets come equipped with a contract
 - **Claims**
 - I may **provide** these shareable interfaces with these services
 - I may **call** those methods from those interfaces
 - **Security Rules**
 - This service can only be called by this application
 - **Functional Rules**
 - I need these services from those applications
- When new applet arrives platform will check
 - **contract complies with bytecode**
 - **contract is acceptable to other applets**

Contract II



Contract of an applet

AppClaim

Provided services

<Interface token, method token>

Called services

<Provider application AID,
Interface token, method token>

AppPolicy

Security rules

<Interface token, method token,
Authorized application AID>

Functional rules

<Provider application AID,
Interface token, method token>

How do we get the tokens? - from Export files



Export file (snippet) of the Purse applet:

```
export_classes {  
  class_info { // packagePurse/PaymentInterface  
    token 0 // Shareable interface token  
    ...  
    export_methods_count 1  
    methods {  
      method_info {  
        token 0 // shared method token  
        ...  
        name_index 0 // payment
```

Service `PaymentInterface.payment` → gets token `<0,0>`

Invoked service tokens



Source code of *Transport*

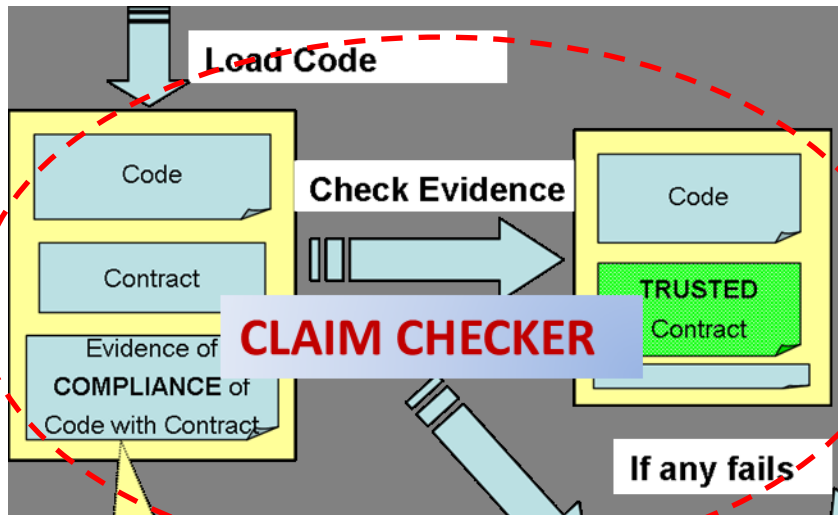
```
01 private void connectServer() {
02     final AID appletAID = JCSystem.lookupAID
(serverAppletAID, (short)0, (byte)serverAppletAID
.length);
03     if (appletAID == null)
04
ISOException.throwIt(ISO7816.SW_CONDITIONS_NOT_
SATISFIED);
05     PaymentObject = (PaymentInterface)
(JCSystem.getAppletShareableInterfaceObject(app
letAID, InterfaceDetails));
06 }
07 private void newBalance() {
    // Actual service invocation
08     payment_code =
PaymentObject.payment(account_number);
09     return;
10 }
```

CAP file of *Transport*

package_info[1]{... AID_length 6 AID {1.2.3.4.5.b} }	Import component
constantPool[16]{... external package_token 1 class_token 0	Constant Pool component
... // bytecode of newBalance() getstatic_a 17; getfield_b_this 2; invokeinterface 2 16 0; putfield_b 3; return;	Method component

**Called service <0, 0> from
AID 0x01020304050B**

The Claim Checker



Matches the Contract
with the bytecode

For provided services:

- Checks the Shareable interfaces in CAP Export component

For called services:

- Finds all `invokeinterface` instructions (Method component and friends) and checks the invocation was declared

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Formally



- A deployed applet is a tuple $\langle \text{AID}, \text{Bytecode}, \text{ConstPool} \rangle$
- A platform Θ is a set of currently deployed applets
- Security policy of the platform is a set of contracts $\{\{\text{Contract}_1\}, \dots, \{\text{Contract}_N\}\}$ of currently deployed applets

Taxonomy of the JCVM instructions



Type	Instructions
I	Arithmetic instructions; instructions that do not affect control flow. Cannot produce exceptions, execution proceeds to the next instruction: iadd
II	Can throw run-time exceptions, but not security exceptions: irem
III	Modify execution flow: goto, ifnull
IV	Return instructions: return
V	Can throw security exceptions: checkcast, iastore. The JCRE checks the object access rights here
VI	Invoke methods: invokeinterface, invokespecial, invokestatic, invokevirtual

The security theorem



- **IF the JCRE is correct wrt specs:**
 - [Firewall] applets only interact through Shareable interfaces
 - The Converter was correct and the CAP file was not tampered with
 - `invokeinterface` is the only invocation instruction that can be used for invoking services
- **AND the SxC framework is correct wrt the specs**
- **THEN all methods invoked by any deployed applet B are authorized in the platform policy**

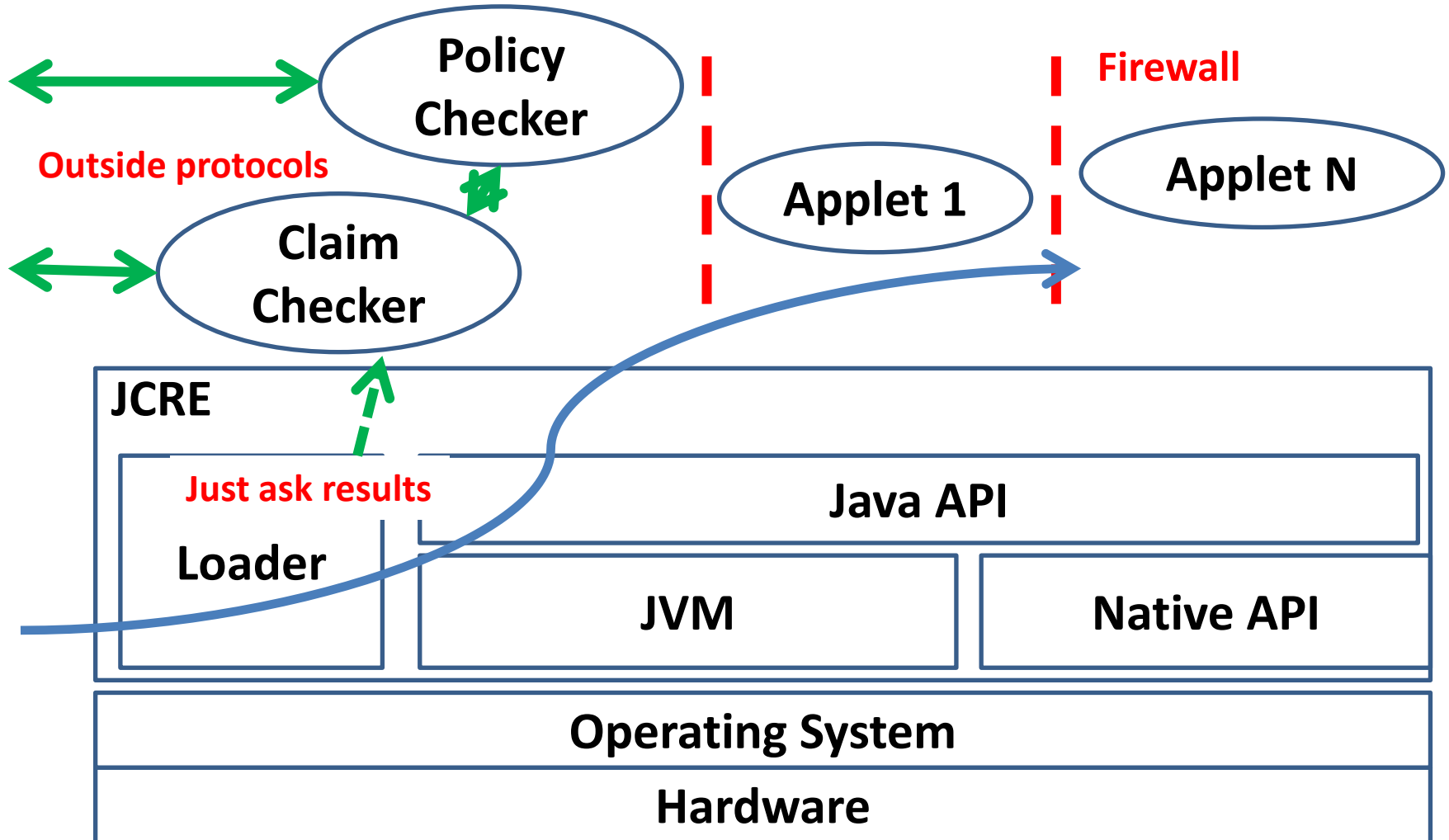
Proof goes by cases of method invocation on the platform and inductively over the length of platform execution.

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Our first architecture: “as-on-mobile”

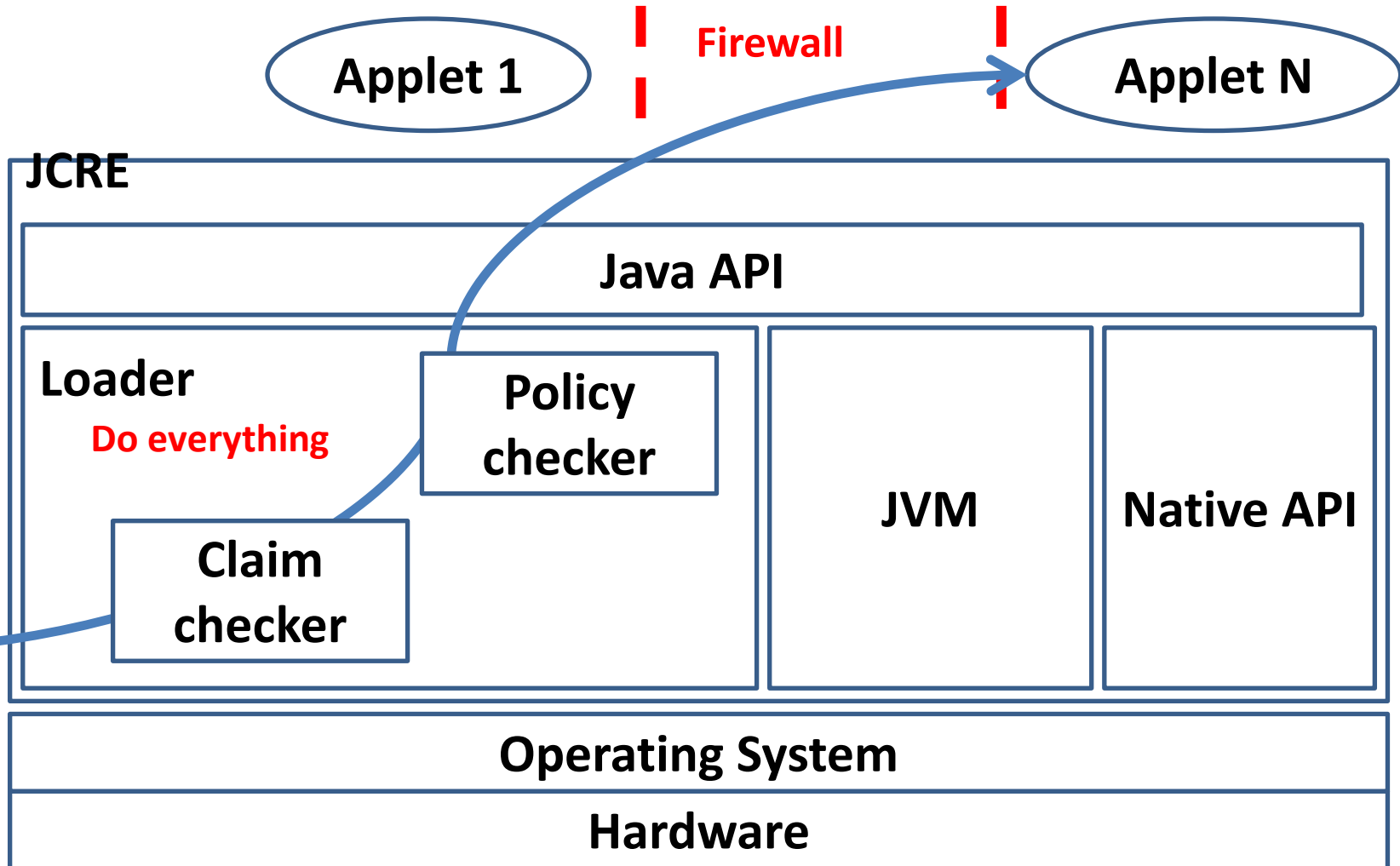


First engineering problem



- **We implemented Policy Checker as an applet**
 - Footprint of checker 11KB and contracts 2KB
- **BUT requires changing existing protocols!**
 - Loading protocol standard plus check results of 1+2
 - New protocol with policy checker
 - New protocol with claim checker
- **Loader can trust Policy Checker, but Claim Checker?**
 - Needs signatures and certification
 - Too small improvement to justify new protocols

Our second architecture

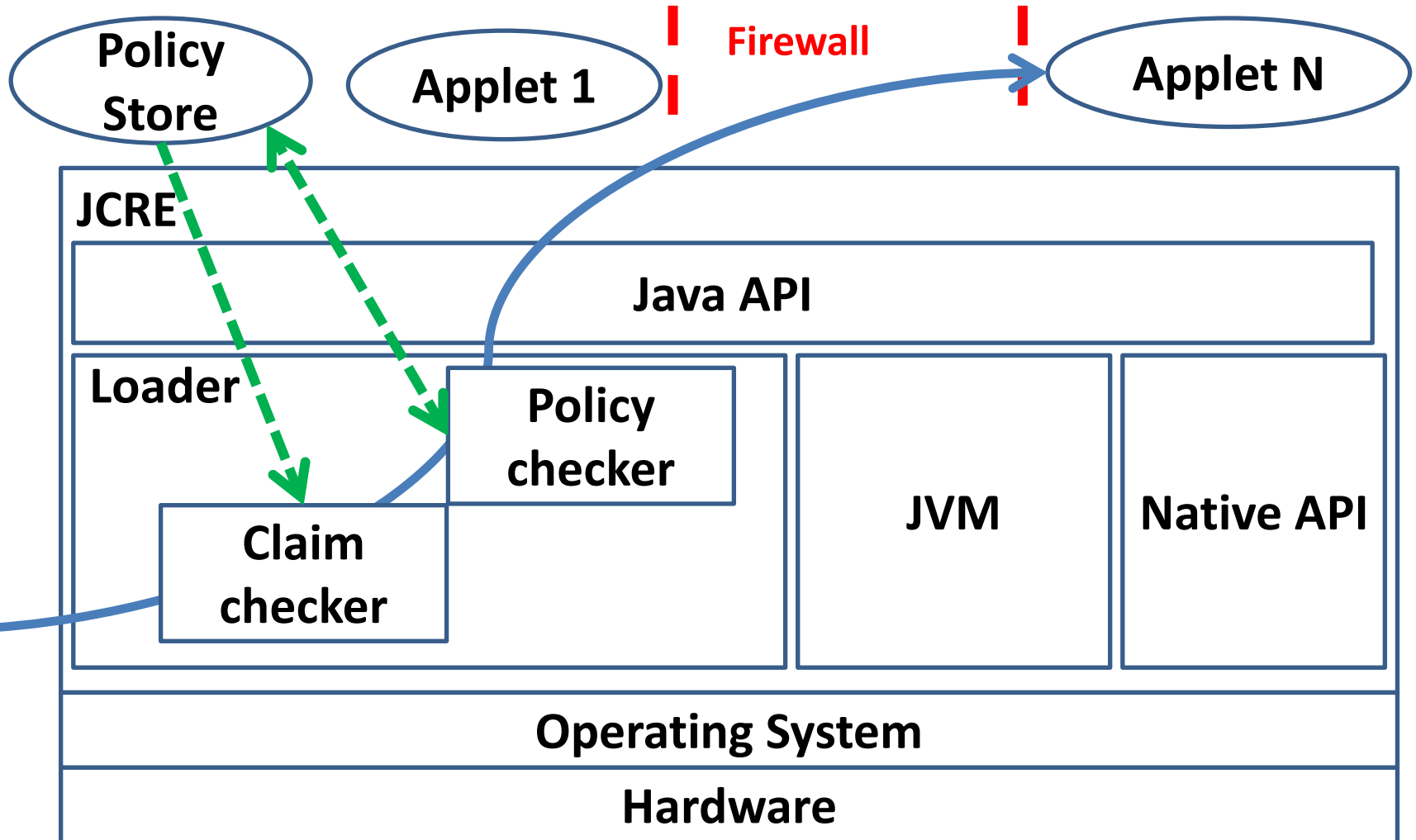


Second Engineering Problem



- More Effective and Efficient
 - Checkers no longer trust external checks of code
 - Eliminate check of signature!
 - Both checkers can be implemented in C
- But where do we put the policy?
 - We need to retrieve it and store it somewhere...
 - But the Loader is “printed”
 - We could have a “`static int policy[]`” but that’s not going to work in the ROM

Our third architecture





Third Engineering Problem

- **How to deliver the Contract to the Checkers?**
 - Can't change the loading protocol
- **Both Checkers need applet AID...**
 - AIDs are “big” → don't want to use them in the algorithms
 - AIDs only known at loading time → can't “print” them in Loader
- **A bit of help from the platform**
 - AID are mapped into Package ID (much shorter)
 - But still you have rules for AIDs not yet on board

Third Engineering Idea



- **Each applet includes contract in CAP file Custom component**
 - No need to send it separately
 - Arrives and leaves with applet
 - Updates identical to old code updates
 - Enables backward compatibility for cards and applets
- **Checkers do not need trust anyone**
 - Contract update would anyhow require code check
- **PolicyStore references applet contract with PID**
 - Mapping table from PID to AID
 - Checkers only get short matrix with loaded PIDs

Security policy on the card



Arbitrary AIDs in the Mapping

Policy on the card

Small size and (frequent) efficient operations

Policy (fixed size)

All loaded contracts in an internal bit-arrays format

MayCall

Possible future authorizations for applets not yet on the card

Big size and (rare) slow operations

Mapping

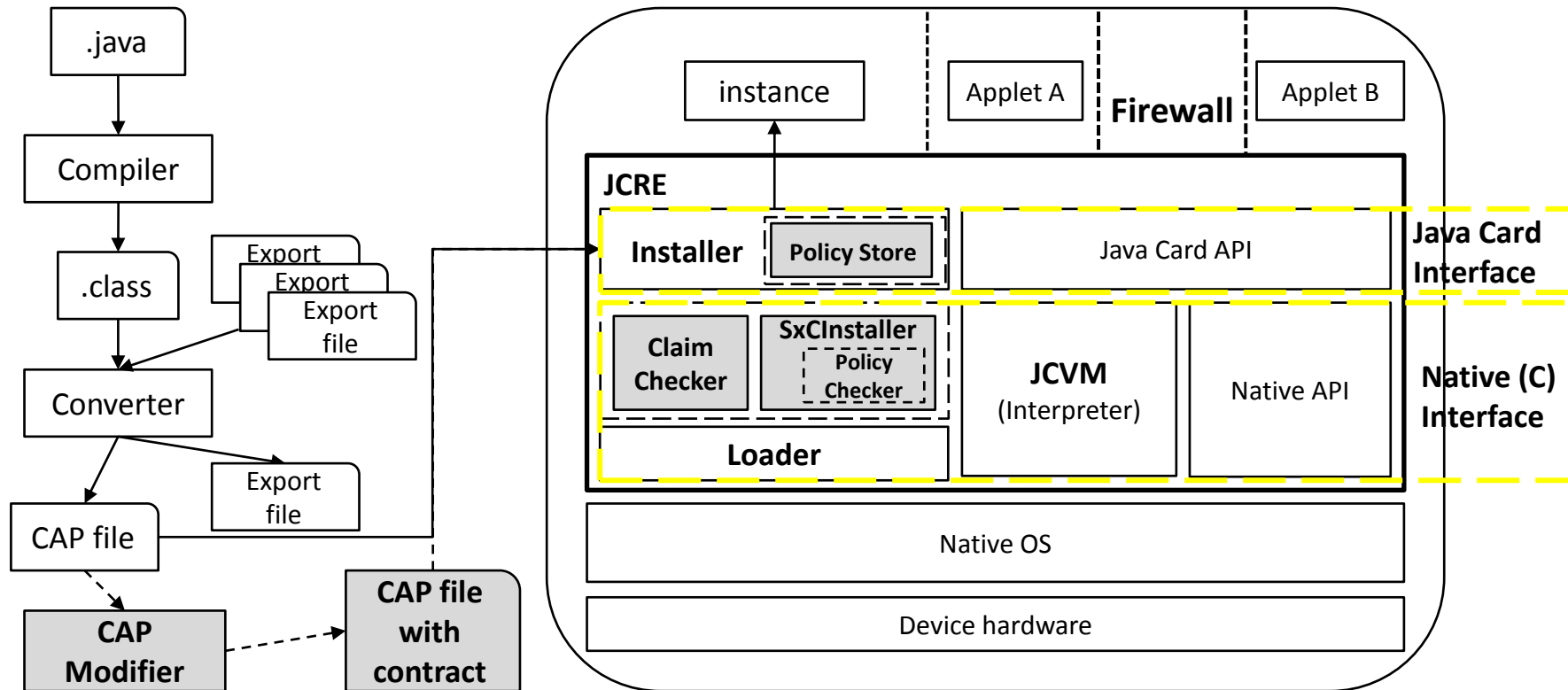
Maintains correspondence between on-card IDs and AIDs

WishList

Called services from applets not yet on the card

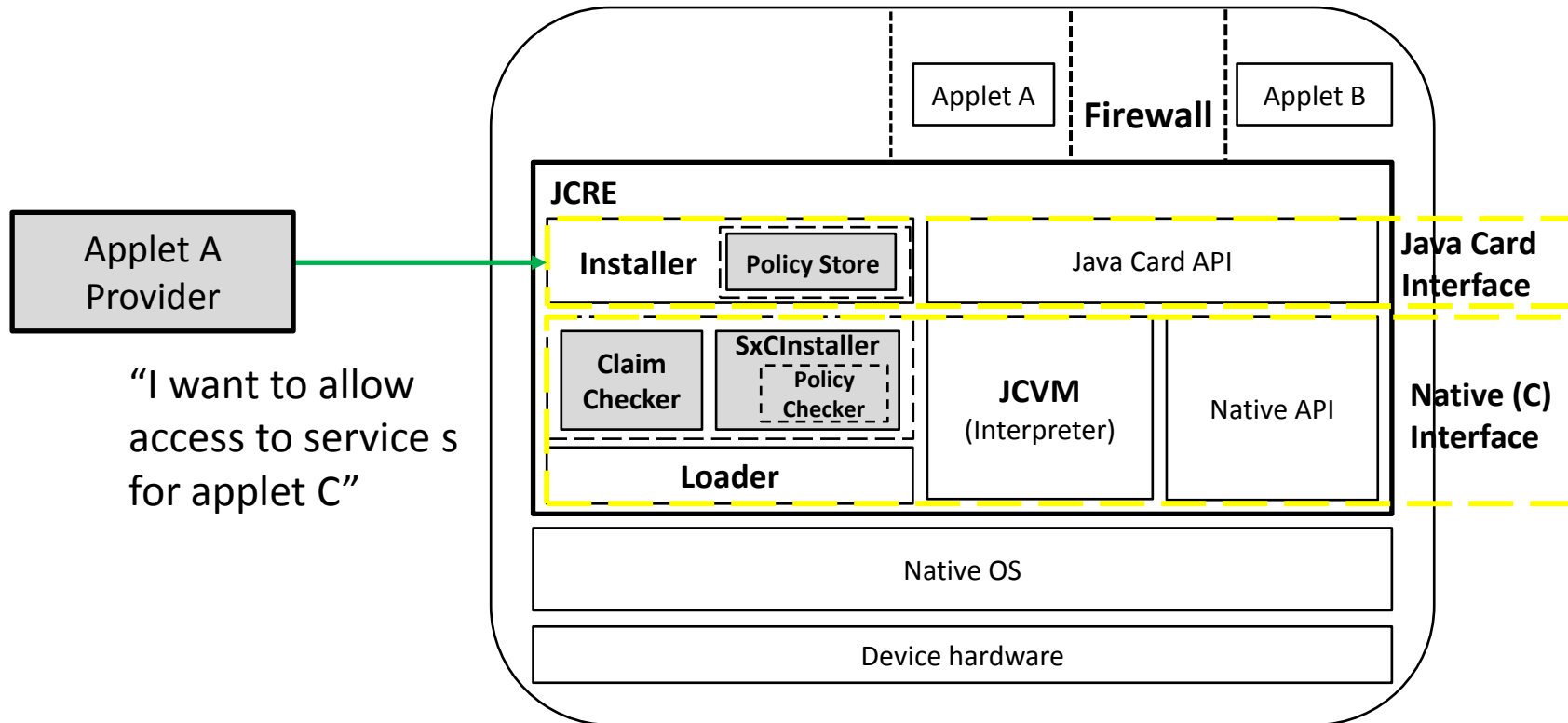
Big size and (rare) slow operations

The final architecture

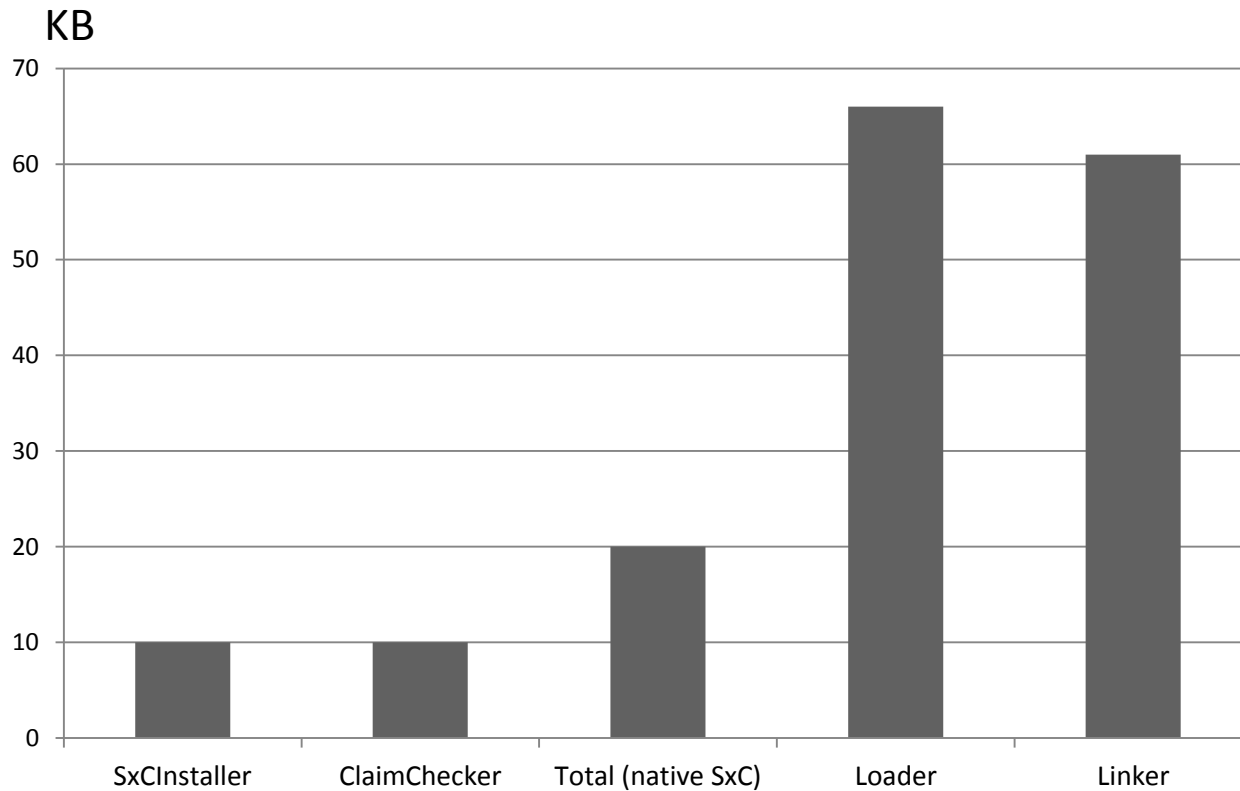


The SxC deployment process does not modify the standard Java Card tools

New applet policy update protocol

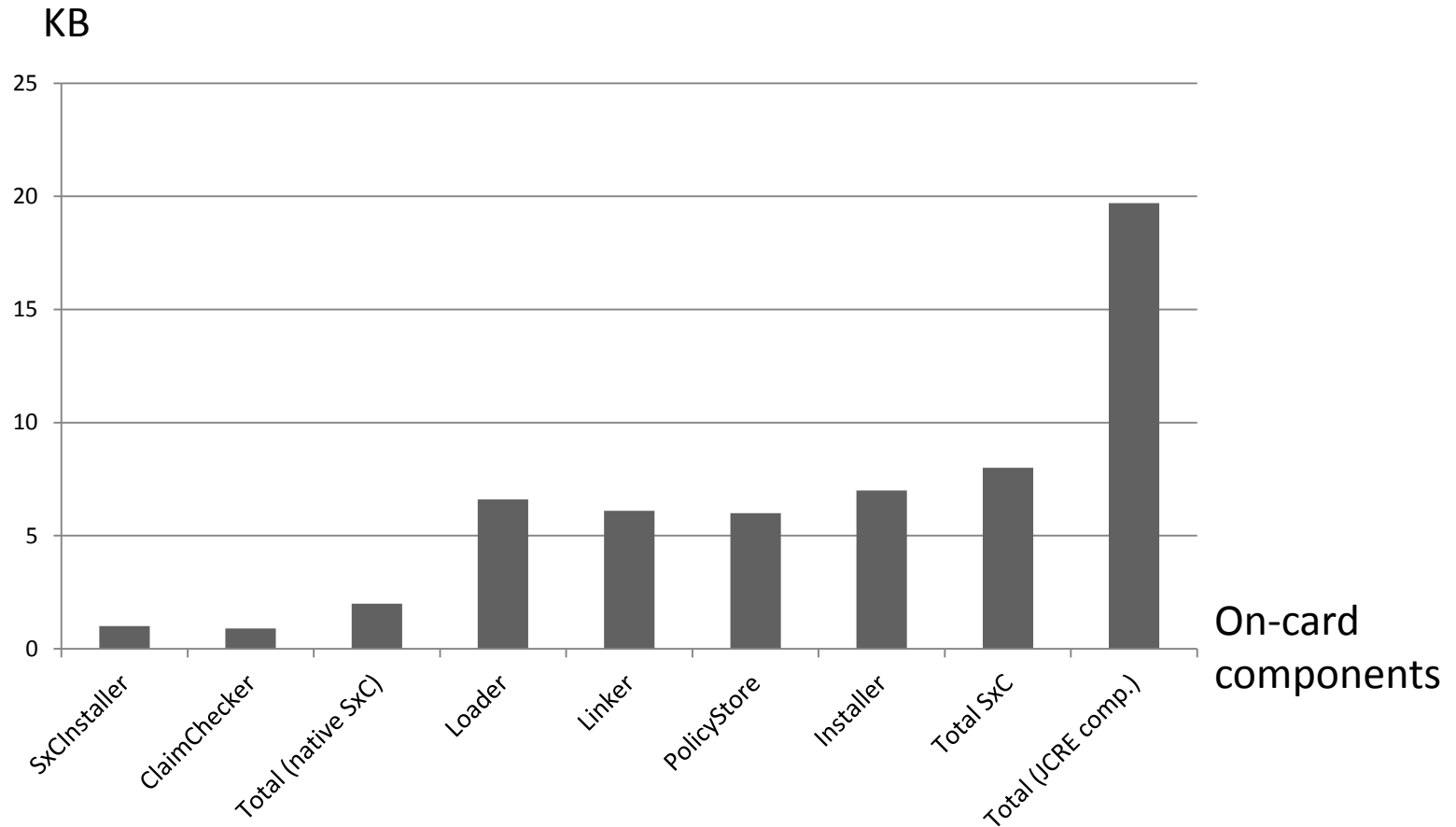


It is small enough



Native components
compiled on PC

It really works on the card



Works on real applets



Applet	CAP file size	# of methods in CAP file	# of services	LOCs (.java)
Purse	2.5KB	6	1	66
Transport	2.5KB	5	0	92
EID	11.2KB	81	1	1419
ePurse	4.7KB	16	1	431

```
coopjca - Notepad
File Edit Format View Help

L6:    aload_2;
      sconst_0;
      getstatic_b 4;           // byte coop/CoopLoyalty.Points
      bastore;
      aload_1;
      sconst_0;
      sconst_1;
      invokevirtual 15;       // setOutgoingAndSend(SS)V
      goto L8;
L7:    sspush 27904;
      invokestatic 11;        // javacard/framework/ISOException.throwIt(S)V
L8:    return;

}
```

Edit Contract

Provides

Count: 1
Interface token 0x0 and service token 0x0

Calls/FunRules

Count: 1
Interface token 0x0 and service token 0x0 from AID 0x1 0x2 0x3 0x4 0x5 0x0

SecRules

Count: 1
Authorise AID 0x1 0x2 0x3 0x4 0x5 0x6 0x7 0x0 to call:
Interface token 0x0 and service token 0x0

```
recharge()V {
    getfield_a_this 0;           // reference coop/CoopLoyalty.PurseAID
    sconst_0;
    getfield_a_this 0;           // reference coop/CoopLoyalty.PurseAID
    arraylength;
    s2b;
    invokestatic 16;
    astore_1;
    aload_1;
    ifnonnull L2;
    sspush 27013;
    invokestatic 11;
    aload_0;
    aload_1;
    invokestatic 17;
    framework/Shareable;
    checkcast 0 18;
    putfield_a 2;
    getfield_a_this 2;
    getstatic_b 4;
    invokeinterface 2 18
    putstatic_b 4;
    return;
}
```

```
Command Prompt
Waiting for 0 seconds, press a key to continue ...
The update was carried out properly.

C:\Users\Olga\Desktop\DEMO\WorkFolder\2-ClaimChecker Demo>AdditionDemoFullC.bat
coopNonCompliant.cap
Evolution is addition!

ClaimChecker Error: Some callscc1 not present in callscc or tries to call an app
let not yet on the card
The evolution wasn't compliant and was rejected.

C:\Users\Olga\Desktop\DEMO\WorkFolder\2-ClaimChecker Demo>AdditionDemoFullC.bat
coopCompliant.cap
Evolution is addition!

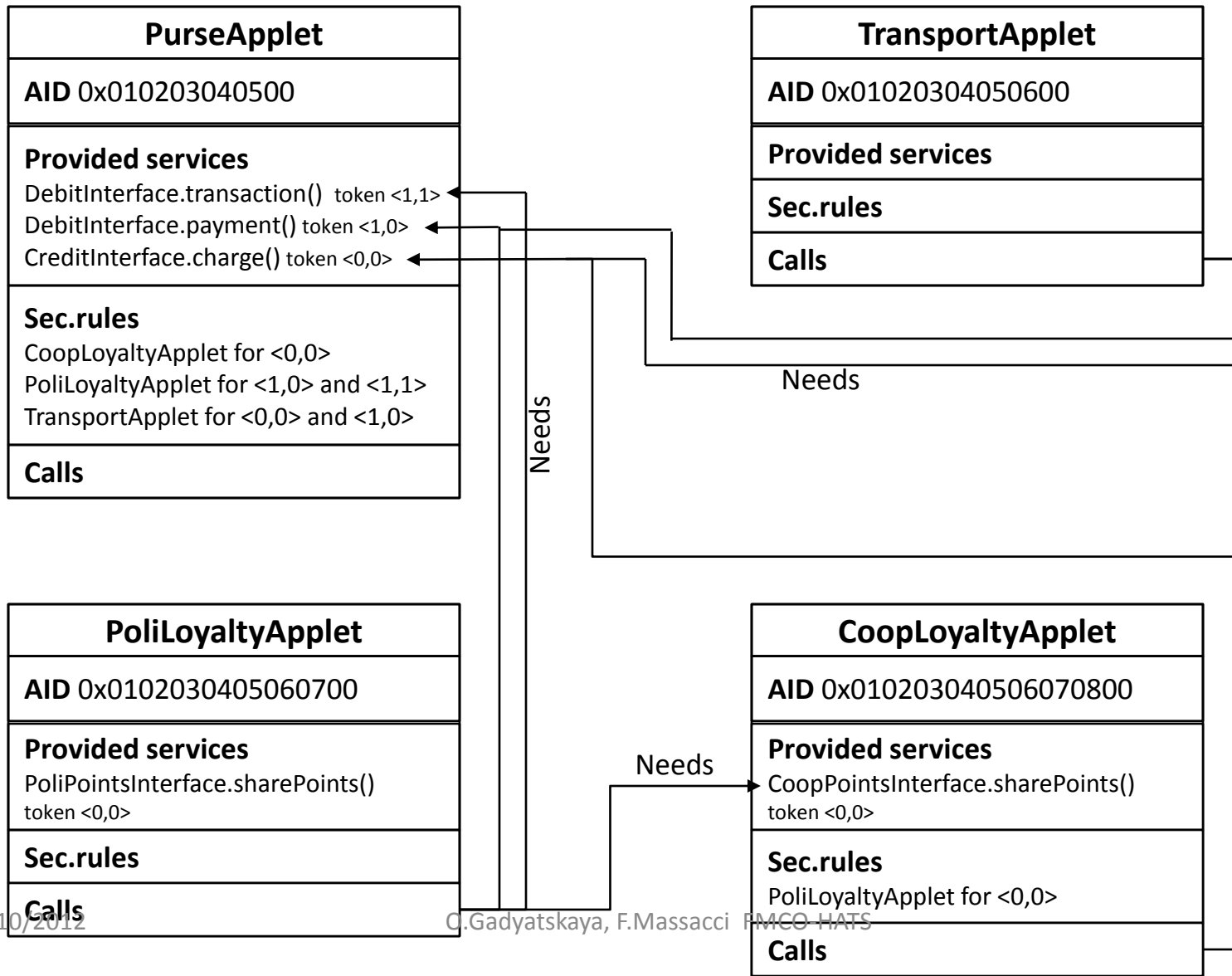
Applets currently on the card (C)
pID 1, AID length 9 , AID 123456780

The evolution was compliant and policy is ready to be updated.

C:\Users\Olga\Desktop\DEMO\WorkFolder\2-ClaimChecker Demo>
```



Demo scenario



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Industrial conclusions



- VISA is sceptical
- But
 - **less sensitive applets require cheaper validation techniques**

You can find more details in



- [POLICY'2011] N. Dragoni, E. Lostal, O. Gadyatskaya, F. Massacci, F. Paci: *A Load Time Policy Checker for Open Multi-application Smart Cards*
- [ICISS'2011] O. Gadyatskaya, E. Lostal, F. Massacci: *Load Time Security Verification*
- [BYTECODE'2012] O. Gadyatskaya, E. Lostal, F. Massacci: *Extended Abstract: Embeddable Security-by-Contract Verifier for Java Card*
- Some technical reports on my web page
www.unitn.it/~gadyatskaya

Conclusions



- **SxC framework performs loading time application certification**
 - an applet is accepted only if it respects policies of other deployed applets
- **Security code separated from the functional code**
- **It really works on a smart card**
 - non-invasive addition to the standard Java Card deployment process



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Send us your applets ...

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